Enrollment No:	Exam Seat No:	
C.U.SHAH UNIVERSITY Summer-2015		
Subject Code: 5CS02JPL1 Subject Name: Java Programming		
Course Name:M.Sc. (IT)	Date: 15/5/2015 Marks:70	
	Time:02:30 TO 05:30	
Instructions:		
	ons in same answer book/Supplementary.	
2) Use of Programmable calculator & any other electronic instrument prohibited.		
3) Instructions written on main answer book are strictly to be obeyed.		
4) Draw neat diagrams & figures (if necessary) at right places.		
5) Assume suitable & perfect data if n	eeded.	
SECTION-I		
Q.1 Attempt the Following Questions:	(07)	
(1) What is java Byte Code?	(01)	
(2) What is recursion?		
(3) What is JDK?		
(4) What is Wrapper class?		
(5) What is Super keyword?		
(6) Write differences between Checked and Unchecked Exception		
(7) What is Typecasting?		
Q.2 Attempt the Following Questions:	(14)	
	Abstract class with suitable example.	
	(2) Write a program to find out that given number is prime or not using command	
line.	8	
(3) Discuss pass by value and pass by reference in Java with proper example.		
	OR	
Q.2 Attempt the Following Questions:	(14)	
(1) Explain any five java Operators	•	
(2) Write a java program to find factorial for give numbers using command line.		
(3) What is a Constructor? Explain the Constructor Overloading with example.		
Q.3 Attempt the Following Questions:	(14)	
(1) What is Inheritance? Explain the types of Inheritance with examples.		
(2) What is Package? Write a Step to Create Package with suitable examples.  OR		
Q.3 Attempt the Following Questions:	(14)	
(1) What is Interface? Explain the Interface with examples.		

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#### **SECTION-II**

## Q.4 Attempt the Following Questions:

(07)

- (1) What is Stream?
- (2) What is the difference between Length and length ()?
- (3) List different tag uses in applet code with Syntax.
- (4) What is the unchecked and checked exception?
- (5) How to Run Applet Program with Syntax.
- (6) What is the difference between setCharAt and insert?
- (7) What is the default layout of an applet?

## Q.5 Attempt the Following Questions:

(14)

- (1) Explain Scanner and Buffered Reader Classes with examples.
- (2) Write differences between String and StringBuffer classes.
- (3) Make an Applet that create two buttons named "Black" and "Green" When a button is Pressed the background color of the applet will be "Black" and "Green".

OR

#### Q.5 Attempt the Following Questions:

(14)

- (1) What is File Class? Explain any four File methods with examples.
- (2) Explain Try, Catch, Throw, Throws and finally with example.
- (3) Write an Applet program to create Frame with Title name.

# Q.6 Attempt the Following Questions:

(14)

- (1) What is Layout Manager? Explain Any Three Layout with examples.
- (2) What is an Applet? Explain Applet life cycle with examples.

OR

## Q.6 Attempt the Following Questions:

(14)

- (1) Explain any five components of AWT with examples.
- (2) What is a Thread? Explain Thread life cycle and Thread priority.

